

## Twitter Thread by Alex Brogan



**Alex Brogan**

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**25 freakishly effective mental models that will save you hundreds of hours of your life:**

Decomplication

We've been led to believe that our everyday problems—weight loss, productivity, saving money—require complex solutions.

This is called 'artificial complexity.'

Decomplication is the process of boiling problems down to their simplest form.

h/t @nateliason

# Decomplication

*"The core solutions to many problems, maybe most problems, are extremely simple. In one paragraph each, you can explain how to lose weight, how to gain muscle, how to save money, how to be productive, how to sleep better, how to grow a website, and just about any other popular problem.*

*But, we don't want to hear this. Through a combination of psychological biases, willpower depletion, and effective marketing, we've begun to believe that the simple things are difficult and complex and that we need swaths of information and expertise to solve them.*

*We've created and been sucked into a world of **artificial complexity** – one where topics are made more complex than they need to be in order to appeal to our biases and frustrations, and to help companies make more money.*

*But here's the good news.*

***Once you recognize this world of artificial complexity, you can turn any problem back into its simple solution through decomplication.** Weight loss, strength gain, productivity, skill enhancement, sleep, they're all incredibly simple once you decomplicate them."*

*—Nat Eliason*

@nateliason Via Negativa

When we have a problem, our natural instinct is to add a new habit or buy a solution.

But usually, you improve your life by subtracting instead.

The foods you avoid are more important than the foods you eat.

Subtracting distractions is the key to productivity.

@nateliason Speed Matters

The faster you do things, the less activation energy is required to do any one thing.

To avoid procrastination, keep the activation energy low by shortening the timeframe for the work that needs to be done, and work faster.

h/t @jsomers

## Speed Matters

***"If there's something you want to do a lot of and get good at—like write, or fix bugs—you should try to do it faster.***

*That doesn't mean be sloppy. But it does mean, push yourself to go faster than you think is healthy.*

***That's because the task will come to cost less in your mind; it'll have a lower activation energy. So you'll do it more. And as you do it more (as long as you're doing it deliberately), you'll get better.***

*Eventually you'll be both fast and good."*

**—James Somers**

@nateliason @jsomers Hourly Aspirational Rate

Figure out how much an hour of your time is worth: Your 'aspirational hourly' rate.

When deciding whether or not to do a task, ask whether it's worth more or less than your rate.

If it's worth less than your rate, outsource, automate, or delete it.

@nateliason @jsomers Trust in Calendar

"A calendar speaks more truth than a to-do list.

Your to-do list is the ideal Sunday evening theory.

Your calendar is the brutal Monday to Friday practice.

Operate accordingly: you must block time in your calendar for deep work."

h/t @shreyas

@nateliason @jsomers @shreyas High-Leverage Activities

To maximize output, spend time on the activities that will influence that output the most.

The more you need to do an activity or the more you are affected by it, the higher the leverage is on time spent perfecting that thing.

h/t @rabois

# High Leverage Activities

***"In order to maximize your team's output, you need to spend time on the activities that will influence that output the most."***

*For example, at Square, Keith would spend at least 5 hours every week preparing for his presentations at the all-hands meeting on Fridays.*

*That might seem like an inordinate time to spend on a weekly presentation, however if he was able to communicate a single idea that affected how everyone at the company made decisions, then it was absolutely worth it.*

*This is the first category of high leverage activities, **when you have many people affected by one thing, spending a lot of time to perfect it is high leverage.**"*

**—Keith Rabois**

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The topic you think about in the shower is "The Top Idea In Your Mind."

If it's not what you want to be thinking about, it might indicate your focus isn't where it should be: on your most important problem.

If so, you may need to change something.

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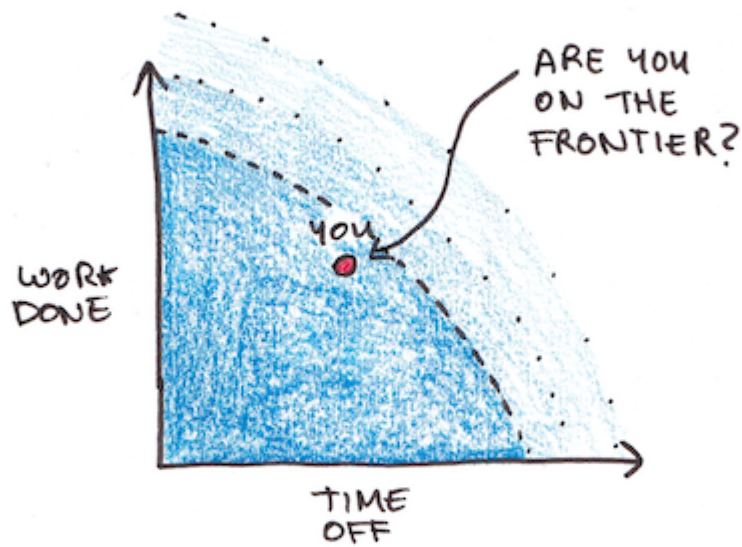
Up to a point—the productivity frontier—productivity is about optimizing the way you work.

When you reach the frontier, higher achievement results from making hard trade-offs about what you work on.



Focus and single-tasking are key.

h/t [@ScottHYoung](#)



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Flow is a heightened state of concentration where time passes without notice and you feel a deep sense of fulfillment in your work.

How to get there?

- Use deadlines
- Do tasks you enjoy
- Eliminate distractions
- Choose tasks that challenge you

# Flow

*"Flow is being completely involved in an activity for its own sake. The ego falls away. Time flies. Every action, movement, and thought follows inevitably from the previous one, like playing jazz."*

**—Mihaly Csikszentmihalyi**

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Write down what you plan to do and how you plan to do it (in detail) before you do it.

How does this help?

- You can see what to delegate easily
- Unnecessary tasks become obvious
- The best approach becomes clearer

h/t @Conaw

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To decrease procrastination:

- Increase the expectancy of success
- Increase the value and pleasantness of the task
- Decrease impulsiveness by removing distractions
- Decrease the delay of reward through deadlines

h/t @pierssteel

$$\text{Motivation} = \frac{\text{Expectancy} \times \text{Value}}{\text{Impulsiveness} \times \text{Delay}}$$

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"If an action will take less than two minutes, it should be done at the moment it's defined."

Don't let small tasks add up and create a mental overhang.

Do it on the spot if <2-minutes, decline to action it, or schedule it for a specific future date.

## The 2-Minute Rule

*"If the next action can be done in two minutes or less, do it when you first pick the item up...The rationale for the two-minute rule is that it's more or less the point where it starts taking longer to store and track an item than to deal with it the first time it's in your hands—in other words, it's the efficiency cutoff."*

**—David Allen**



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Every time you switch from one task to another, part of your attention remains with one task or your previous task.

This prevents you from concentrating intensely ('deep work') and inhibits overall productivity.

Lesson: Don't multi-task.

@nateliason @jsomers @shreyas @rabois @ScottHYoung @Conaw @pierssteel Cognitive Switching Penalty

Every time you switch your attention from one subject to another, you incur this penalty.

Your brain spends time and energy thrashing, loading, and reloading contexts.

To avoid unproductive switching, group similar tasks together.

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Deep work is single-tasking, limiting your context switching and distractions in your immediate working environment.

Shallow work is logistical-style tasks, often performed while distracted.

h/t Cal Newport

# How To Do Deep Work

**Quit or limit social media to predefined times and contexts.**

E.g., Keep your phone in a different room while you study or work

**Remove shallow work (emails, calls, administrative tasks),** or limit it to predefined, short-time periods in each day

**Spend more time doing pre-defined work or planning projects you wish to complete**—the more time we spend responding to incoming distractions, the less productive we are

**Focus on only the most important task in each working session**

**Make deep work routines:** Set aside a time each day (e.g. 5-7 am) where you will work distraction-free

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Projects always take longer than expected, even when you take into account Hofstadter's Law.

You're generally bad at estimating when things will get done.

The deeper point: We often have a choice of when to call a project "done."

Use this choice more often.

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If you have a project, combat Hofstadter's Law by setting a ridiculously ambitious deadline.

Even if you fail to meet it, you're still ahead.

Isn't it better to miss an aggressive deadline than a conservative one?

It's no wonder Musk has achieved so much.

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"Anything that can go wrong will go wrong."

This is another reason to use Elon's Law.

When planning long-term projects, consider a margin of safety to ensure you can handle any interruptions to planned progress and still meet your deadline easily.

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Work expands to fill the time allotted to it.

If you allocate 4 weeks, it will take 4 weeks. If you allocate 10 days, it will take 10 days.

Remember: The sooner you finish, the sooner you can move on.

Advice: Use artificial deadlines.

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Use a timer to break down work into intervals of ~25-45mins separated by short breaks—the intervals are called Pomodoro's.

This model taps into Parkinson's law and causes you to try and get more done within each short time period, with a reward at the end.

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We overestimate what we can do in one year and underestimate what we can do in ten years.

Humans think in linear terms, so we struggle to contemplate the compounding returns on actions over a decade.

Don't be dispirited if 1-year isn't enough to hit your goals.

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There are two types of schedules.

Manager: The work you do changes every hour.

Maker: The work you do requires long, uninterrupted units of time—e.g., programmers.

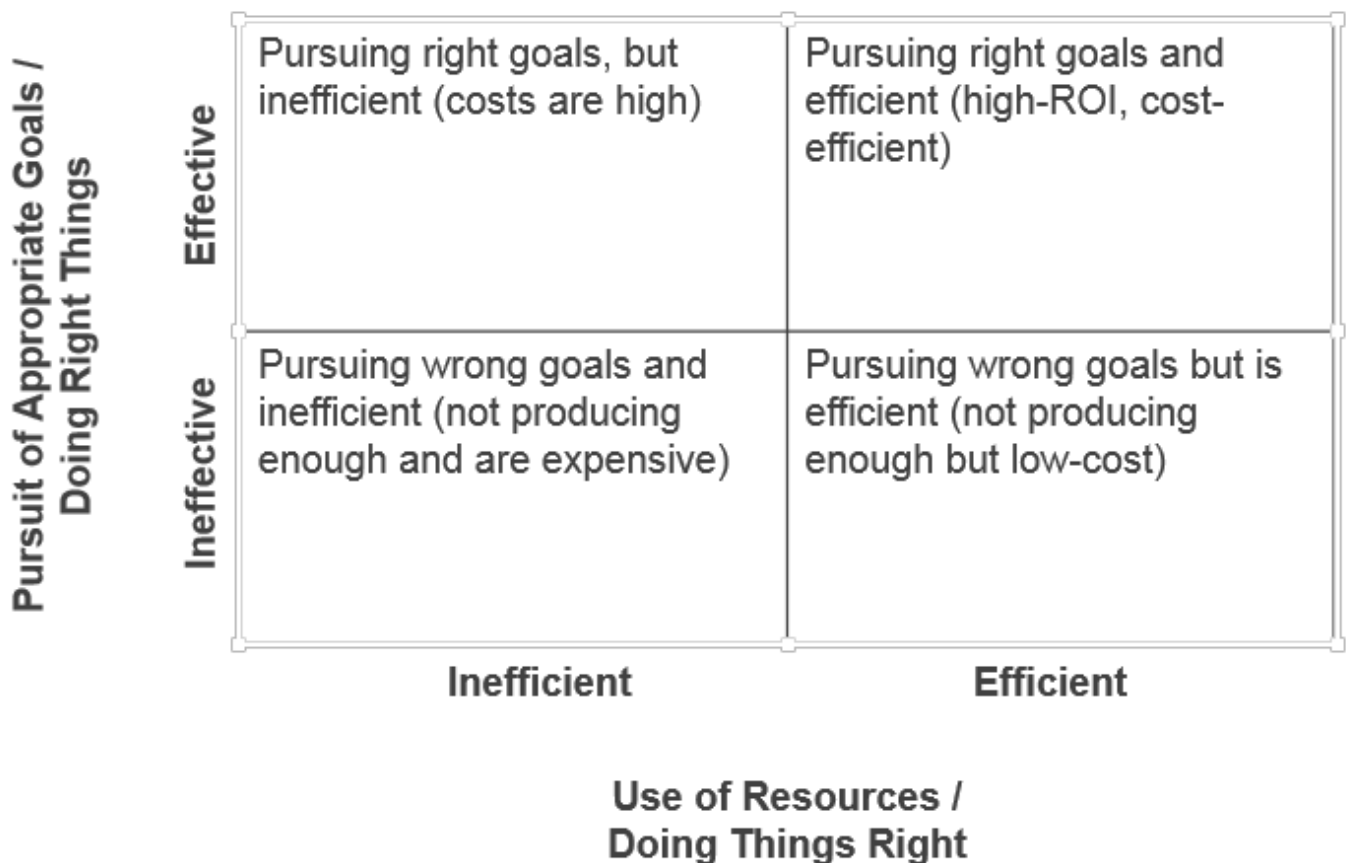
Figure out the schedule your role requires to do your best work and stick to it.

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Effectiveness: Doing the right things—getting the result you intend.

Efficiency: Doing things right—working with minimal waste of time and effort.

To achieve more, you must be both effective & efficient, but effectiveness should come first.



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"Discipline and Freedom seem like they sit on opposite ends of the spectrum, but they are actually very connected.

Freedom is what everyone wants.

But the only way to get to a place of freedom is through discipline."

h/t [@jockowillink](#)

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To achieve more, focus on the process first—the system—that will get you to the goal.

Doing something every day is a system—like writing for 1 hour.

Writing a book is a goal.

"Goals determine your direction. Systems determine your progress."

—James Clear

## Systems vs. Goals

*"Goal-oriented people exist in a state of continuous pre success failure at best, and permanent failure at worst if things never work out.*

*Systems people succeed every time they apply their systems, in the sense that they did what they intended to do.*

*The goals people are fighting the feeling of discouragement at each turn.*

*The systems people are feeling good every time they apply their system."*

**—Scott Adams**