Twitter Thread by <u>Prashant</u> ■

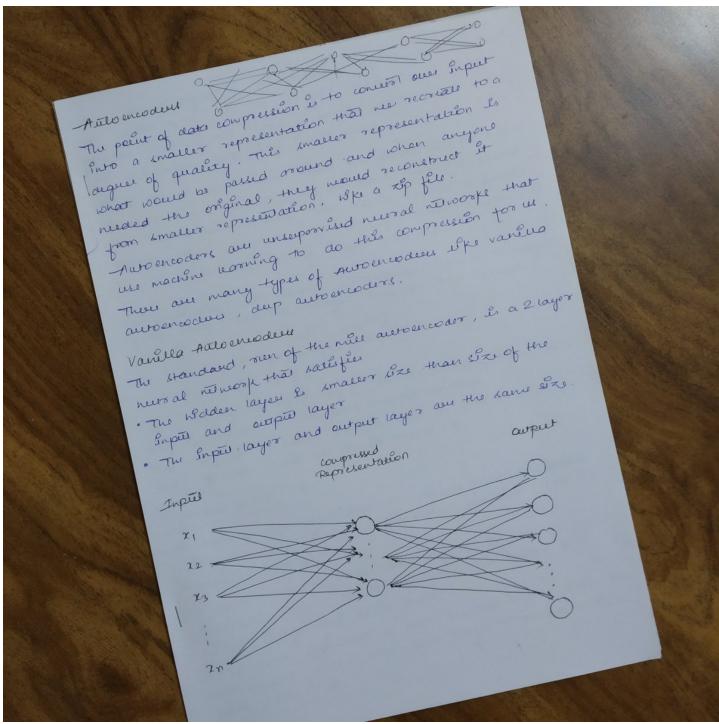




Ever heard of Autoencoders?

The first time I saw a Neural Network with more output neurons than in the hidden layers, I couldn't figure how it would work?!

#DeepLearning #MachineLearning
Here's a little something about them: ■■



Autoencoders are unsupervised neural networks whose architecture you can picture as two funnels connect from the narrow ends.

These networks are primary focus for compression tasks of data in Machine Learning.

We feed them the data so that they can learn the most important features, a smaller representation while keep the integrity of the data.

Later when someone needs, can just take that small representation and recreate the original, just like a zip file.■

Being unsupervised, they require no labels.

Our inputs and outputs are same and a simple euclidean distance can be used as a loss function for measuring the reconstruction.

Of course, we wouldn't expect a perfect reconstruction.

We can think of an autoencoder having two components, encoder and decoder, represented by the below equations:

We are just trying to minimize the L here. All the backpropagation rules still hold.

$$z = \sigma(w^{(e)}x + b^{(e)})$$

$$\hat{x} = \sigma(w^{(a)}x + b^{(a)})$$

$$\mathcal{L} = 11x - \hat{x}11^2$$

Advantages over PCA:

- ■■ Can learn non-linear transformations, with non-linear activation functions and multiple layers.
- ■■ Doesn't have to learn only from dense layers, can learn from convolutional layers too, better for images, videos right?
- ■■ More efficient to learn several layers with auto-encoders rather than one huge transformation with PCA
- ■■ Can make use of pre-trained layers from another model to apply transfer learning to enhance the encoder /decoder

Some Common Applications:

- Image Colouring
- Feature Variation
- Dimensionality Reduction
- Denoising Image
- Watermark Removal

Some famous types of autoencoders:

- Convolution Autoencoders
- Sparse Autoencoders
- Deep Autoencoders
- Contractive Autoencoders

Here's the first implementation that I did for dimensionality reduction a couple years, minimal code.

■https://t.co/AfAdbA6zMi